

## HTML5 Mobile Social Games Competition Requirement (Deadline: Apr. 22 – noon)

### Games topics:

1. About universal suffrage
2. About strike action at container terminals
3. About MTR fare adjustment
4. About Mother's Day
5. About Father's Day
6. About HKSAR Establishment Day
7. About Mid-Autumn Festival
8. About June 4 memorial
9. About National Day
10. About infant formula smuggling (奶粉走私) (proposed by student)

### Requirements:

- Using HTML5, CSS, JavaScript or anything that is suitable
- Games are able to run on Safari, Chrome, Opera and Firefox web browser on iOS/Android
- Total size < 3Mb
- Use only images and audios without any copyright issues or be rejected.
- The project must be structured as in fig 1.
- Submission by email: [ustsml@gmail.com](mailto:ustsml@gmail.com) with ALL files (include source, images and audio files) that are zipped in to a file with an index.html.

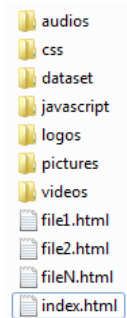


Fig 1

- A. Game play and game mechanic:
- a. **Excellent** game play design:
    - i. perfect uses of game mechanics that matches the games topic;
    - ii. interesting user experiences without any buggy interrupts;
    - iii. simple but fun, polish and addictive to play, like Angry Bird or Candy Crush;
    - iv. perfect responsiveness with short loading time.
  - b. **Good** game play design:
    - i. proper uses of game mechanics that matches the games topic;
    - ii. interesting user experiences without any buggy interrupts;
    - iii. good responsiveness with acceptable loading time ;
  - c. **Ok** game play design:
    - i. only some game mechanics to match the games topic ;
  - d. **Below OK, but submitted** game play design:
    - i. it is not runnable, or more than 3 buggy experiences that interrupt user gaming processes.

- B. Effectiveness of conveying news message:
  - a. Users get your messages effectively through playing the game;
  - b. Users may get some portion of your messages through playing the game;
  - c. Failed to get your message completely.
  
- C. Visual graphics and animations in your game:
  - a. Enough **beautiful and matching** visual effects/animations;
  - b. With **OK** visual graphics/animations;
  - c. **NO** or **not much** visual graphics/animations;
  - d. Any visual graphic is found to violate **copyright** or **licensing** issues, your game will be rejected.
  
- D. Audio:
  - a. **Excellent** sound effects and background music for **perfect** user experiences;
  - b. **Good** sound effects and background music for **matching** user experiences;
  - c. **NO** or **not much** sound effects and background music;
  - d. Any audio is found to violate **copyright** or **licensing** issues, your game will be rejected.

#### **Bonus**

- Total size <1Mb
- Connected to Facebook
  - o Can share score
  - o Can share game